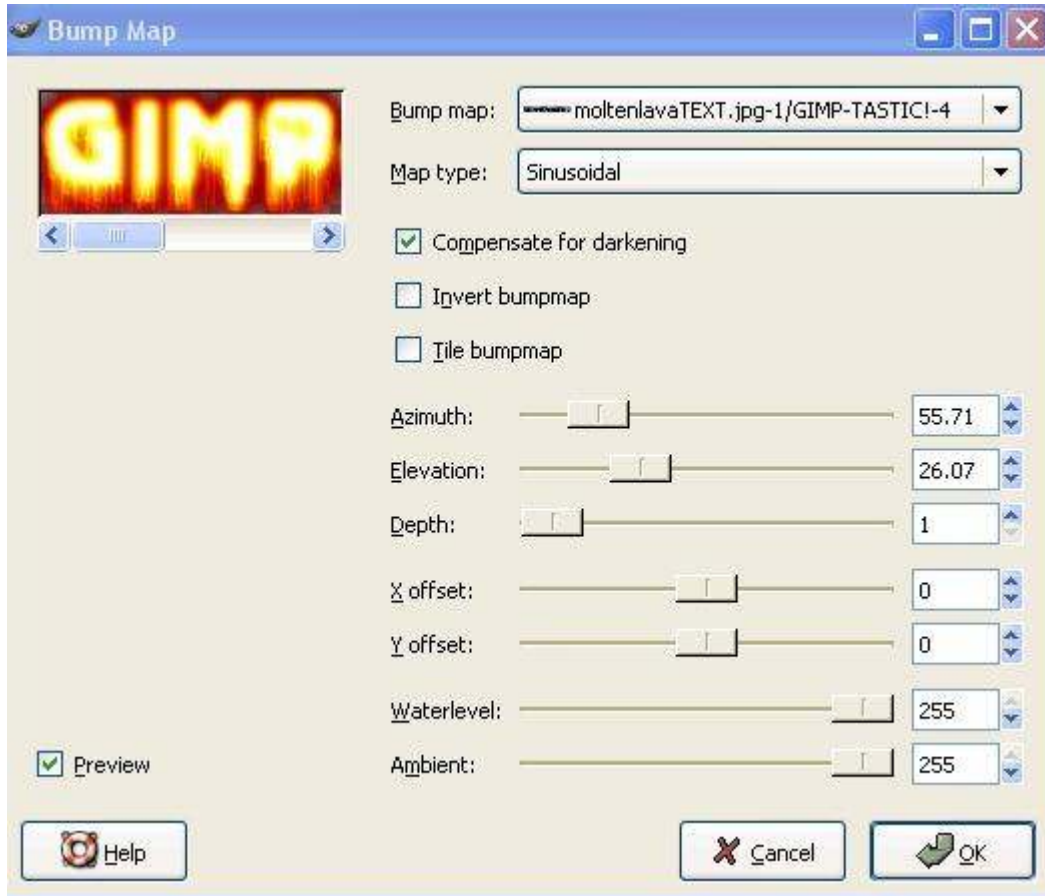


Creating Molten Text

- Step 1 Open up a blank canvas (any size will do)
- Step 2 Fill the new canvas background with black.
- Step 3 Type your text, select the size (anything over 60 is good), and select the font (Ex: Forte)
The color of the text is: White
- Step 4 Rotate your text 90* ClockWise (CW)
- Step 5 Select WIND from the Filters menu (Distort →Wind)
Check Blast for Style Right for Side Edge Affected: Leading
Threshold: 15 Strength: 10
- Step 6 Rotate your text 90* CounterClock Wise (CCW)
- Step 7 Select Bump Map from Filters menu, adjust the sliders and drop menus to the picture you see below:



- Step 8 Add New Transparent layer Mode set to: Normal
- Step 9 Select your text layer from the layers menu
- Step 10 Open up "Glowing Hot" /under Script-Fu→Alpha to Logo
Effect Size: 95 Background Color: Red
- Step 11 Open up: "Levels" Color tools/Levels
Set Input levels at: (ORDER: left to right) 100/ 0.20/ 246
Leave the output levels alone.
- Step 12 Merge ALL layers down. You are done!

