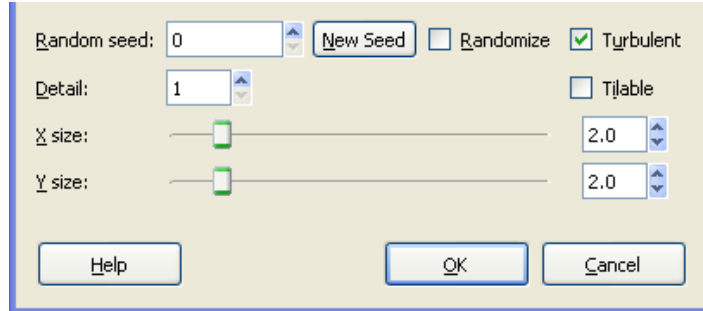


Creating a Water Image Background

Step 1 Open a new image. Size is your choice. I used 800 x 600.

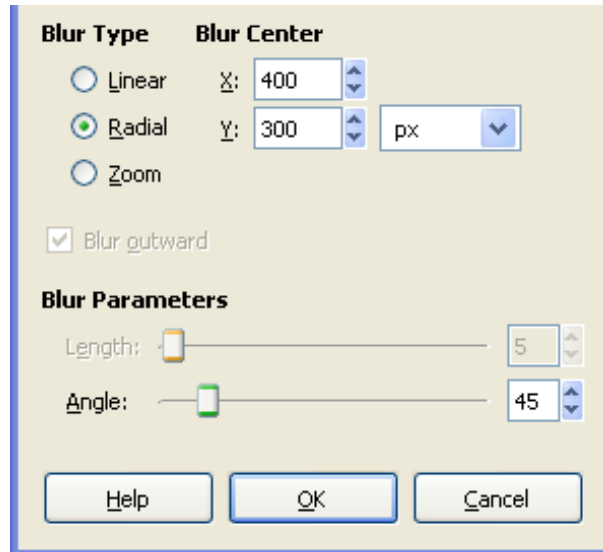
Fill the image with clouds

Filter→Render→Clouds→Solid Noise



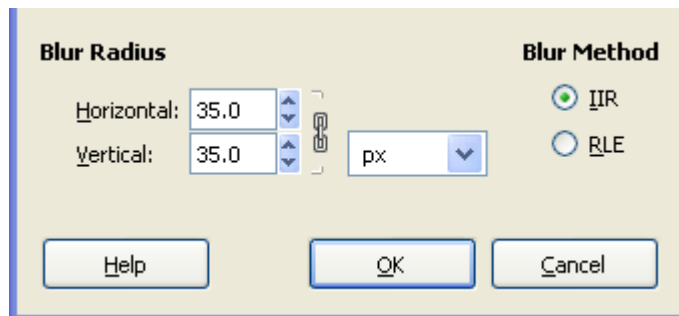
Step 2 Now apply a radial motion blur

Filters→Blur→Motion NOTE: This may take some time. Be patient.



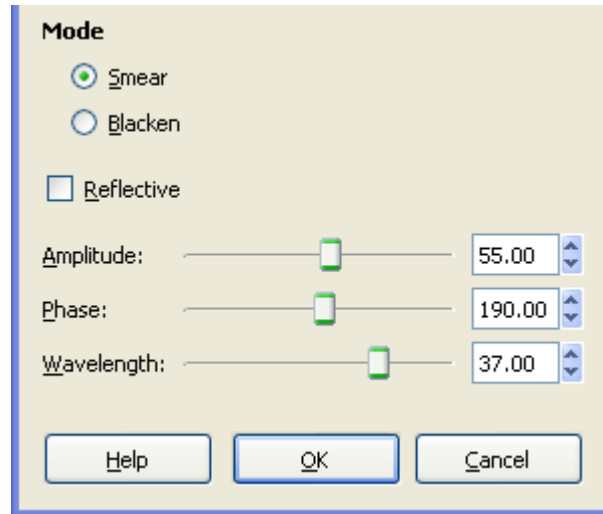
Step 3 Now apply a Gaussian blur

Filters→Blur→Gaussian

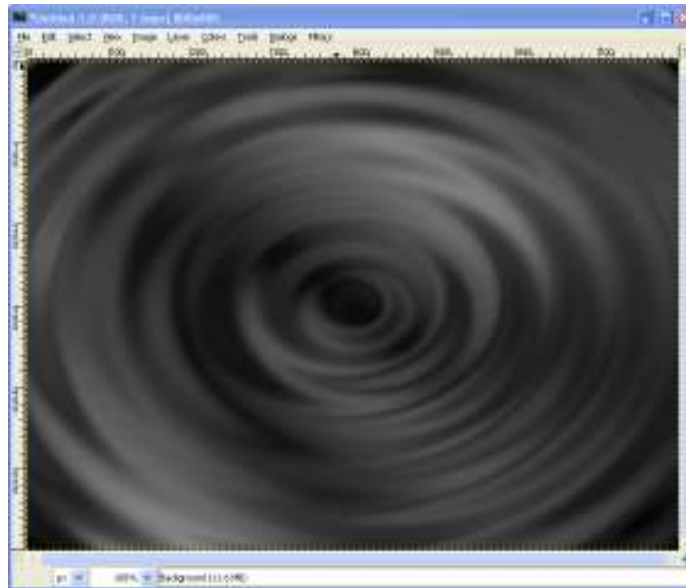


Creating a Water Image Background

Step 4 Add Waves
Filters → Distorts → Waves



Check At this time your picture should be similar to this:



Step 5 Duplicate the layer
Layer → Duplicate
Flip the duplicate layer
Tools → Transform Tools → Flip
Click and drag the flip cursor from left to right across the layer.
(Now the image is flipped)
Set the layer mode to Difference
Duplicate the Layer
Layer → Duplicate

Step 6 Rotate the second duplicate layer

Creating a Water Image Background

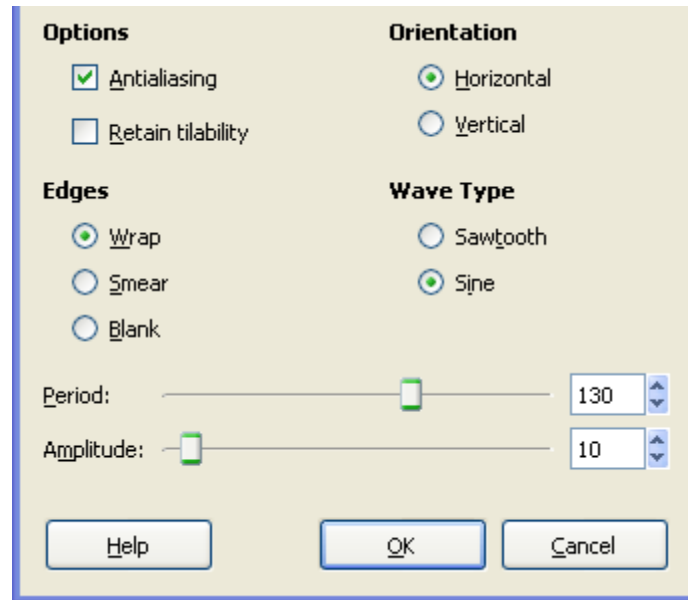
Tools → Transform Tools → Rotate

Click anywhere on the layer, the rotation settings dialog should appear

Set the angle to 180 then Click OK

Step 7 Merge all the layers together
Image → Merge Visible Layers

Step 8 Add the ripple
Filters → Distorts → Ripple

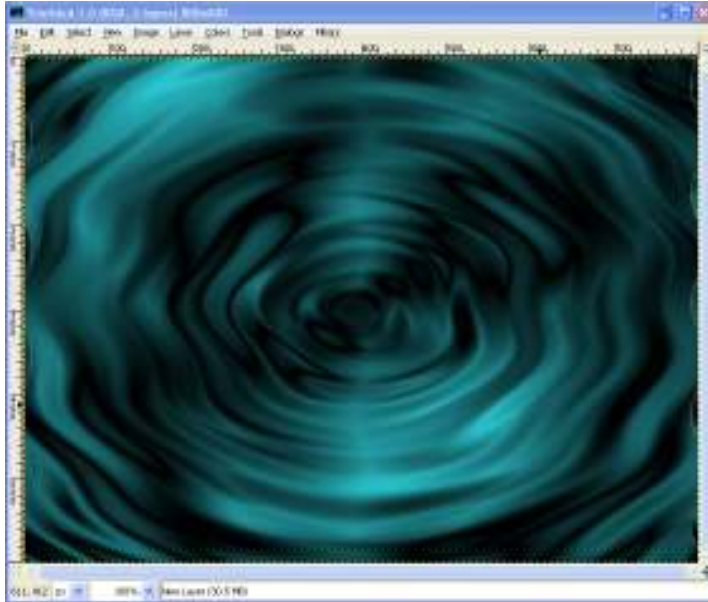


Step 9 Adding Color
Layer → New Layer

Step 10 Set your primary color to a nice aqua color. Try #239fa7
Switch to the bucket fill tool.
Tools → Paint Tools → Bucket Fill
Click anywhere on the new layer

Step 11 Set the Layer mode to Color
Merge all the layers together
Image → Merge Visible Layers

Creating a Water Image Background



- Step 12 Cleaning and Cutting
 Select → All
- Step 13 Shrink the selection
 Select → Shrink
 Setting: 8
- Step 14 Copy
 Edit → Copy
 Paste it as a new image
 Edit → Paste as New
- Step 15 You are done. Save your file.